REU: Week Three

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Over the weekend I downloaded aia, sta and stb data at a one hour candence for 2013/05/09 - 2013/06/10 and then ran ch_track_surf on it. We made it into another movie and with the high frame rate it looks smoother than previous videos. I wrote a program ch_baddates that may be able to replace bad frames from aia with new from from nearby times. Ch_baddates takes the baddates file created by ch_track_surf, increments the timestamp of the bad frames by a minute and uses ch_data_grab to get a new frame in the slightly offset time.

Thursday, Friday and this weekend I've worked on writing two pieces of code. One, ch_track, tracks a specified coronal hole across different frames of aia sun images. It uses a recursive structure and was fun to write. The second program, ch_sync, takes "monthly" synoptic hmi charts, daily synoptic hmi charts and aia/sta/stb images and syncs them up because they have different cadences in data recording. Both are now written but will most likely need exactly a LOT of time to debug. My IDL abilities are improving a lot with matrix manipulation.